



0				1		1	1						1
1		0	1	0			0	1	0		1	1	
0	0			0	0	1			1	1	0		
								0	1		1		
1	0	0		1	0	1	0						0
1			0	0			1				1		
0		1			1				0	1		0	
1		0		1		1		1				1	
1	1		0	1			0	0					0
		1		0			1	1					1
1	1	0		1					1				1
0	0	1	1	0	1	1		1	1		1		
	0								0	1		0	0
	1		0	0	1	0	0			0			



1		1		1		0	1	1	0	1	1		
1			0	0		1	0		0		1		0
0				1	0	0				1		0	1
			1				0	1	0		1		0
0		0	0				0	1			1	0	1
				0		1	1						
		1		1		1	1	0			0	0	1
	0	1					0	1	0	1			
0	1					1		0		0	0		
		0		0			1		1	0	1		
	1	1	0	1		0			0			0	1
1	1				0		0						
0	0						1	0	1	0			
			0		1		1		1			0	



3 Binair (90)

0		1	0			1		0				0	1
							1			0	1	0	
				0		0	1			0	1		
	1	0		1	0		0					1	1
0		0			0		0	1	0		1	0	
	0		1			0			1	0	0	1	0
	1		0					1		0			
1		1	0	0		0				1	0		1
	1	0	1		1				0			1	
1	0			1		0				1	0	0	
0		1	0		0		1	1		0	1	1	
0		1	0	0	1			0		1			
1			1					1		1			
			1		1	0	0		0				0



4 Binair (90)

	1				0		1			1	0	1	1
		1						1				1	
		1	0		0	1		0	1		1		
0	1			0		0	1	1		1		1	0
		0	1		1	1					1		0
1				1	0	0	1		0		1		1
		0			1	0			0			1	1
0			1			1			1	1			
1	1			1	0	0	1		0				0
	0	1	0	1					0				
				0	1	0	0	1			0		
1	1			1			0				0	0	1
		1	1	0		1						0	
1	1				1		0	1		0		1	0



0	1	0	0	1	0	1	1	0	0	1	1	0	1
1	1	0	1	0	1	0	0	1	0	0	1	1	0
0	0	1	1	0	0	1	0	0	1	1	0	1	1
0	1	1	0	1	1	0	1	0	1	0	1	0	0
1	0	0	1	1	0	1	0	1	0	1	0	1	0
1	0	1	0	0	1	0	1	0	1	0	1	0	1
0	1	1	0	0	1	0	1	1	0	1	0	0	1
1	0	0	1	1	0	1	0	1	0	1	0	1	0
1	1	0	0	1	0	1	0	0	1	0	1	1	0
0	0	1	1	0	1	0	1	1	0	1	0	0	1
1	1	0	0	1	0	0	1	0	1	0	0	1	1
0	0	1	1	0	1	1	0	1	1	0	1	0	0
1	0	0	1	1	0	1	1	0	0	1	1	0	0
0	1	1	0	0	1	0	0	1	1	0	0	1	1



2 Binair Oplossing (90)

1	0	1	0	1	0	0	1	1	0	1	1	0	0
1	0	1	0	0	1	1	0	1	0	0	1	1	0
0	1	0	1	1	0	0	1	0	1	1	0	0	1
1	0	1	1	0	0	1	0	1	0	0	1	1	0
0	1	0	0	1	1	0	0	1	0	1	1	0	1
1	1	0	1	0	0	1	1	0	1	0	0	1	0
0	0	1	0	1	0	1	1	0	1	1	0	0	1
1	0	1	0	1	1	0	0	1	0	1	1	0	0
0	1	0	1	0	1	1	0	0	1	0	0	1	1
1	0	0	1	0	0	1	1	0	1	0	1	1	0
0	1	1	0	1	1	0	0	1	0	1	0	0	1
1	1	0	1	0	0	1	0	1	0	0	1	1	0
0	0	1	1	0	1	0	1	0	1	0	0	1	1
0	1	0	0	1	1	0	1	0	1	1	0	0	1



3 Binair Oplossing (90)

0	1	1	0	0	1	1	0	0	1	1	0	0	1
1	0	0	1	1	0	1	1	0	1	0	1	0	0
1	0	1	0	0	1	0	1	1	0	0	1	1	0
0	1	0	0	1	0	1	0	0	1	1	0	1	1
0	1	0	1	1	0	1	0	1	0	1	1	0	0
1	0	1	1	0	1	0	1	0	1	0	0	1	0
0	1	0	0	1	0	1	0	1	1	0	1	0	1
1	0	1	0	0	1	0	1	0	0	1	0	1	1
0	1	0	1	0	1	1	0	1	0	0	1	1	0
1	0	0	1	1	0	0	1	0	1	1	0	0	1
0	1	1	0	1	0	0	1	1	0	0	1	1	0
0	1	1	0	0	1	1	0	0	1	1	0	0	1
1	0	0	1	1	0	0	1	1	0	1	0	0	1
1	0	1	1	0	1	0	0	1	0	0	1	1	0



4 Binair Oplossing (90)

0	1	0	1	0	0	1	1	0	0	1	0	1	1
1	0	1	0	0	1	0	0	1	1	0	1	1	0
0	0	1	0	1	0	1	1	0	1	0	1	0	1
0	1	0	1	0	1	0	1	1	0	1	0	1	0
1	1	0	1	0	1	1	0	0	1	0	1	0	0
1	0	1	0	1	0	0	1	1	0	0	1	0	1
0	1	0	0	1	1	0	0	1	0	1	0	1	1
0	0	1	1	0	1	1	0	0	1	1	0	1	0
1	1	0	1	1	0	0	1	1	0	0	1	0	0
0	0	1	0	1	0	1	1	0	0	1	1	0	1
1	0	1	1	0	1	0	0	1	1	0	0	1	0
1	1	0	0	1	0	1	0	0	1	1	0	0	1
0	0	1	1	0	0	1	1	0	0	1	1	0	1
1	1	0	0	1	1	0	0	1	1	0	0	1	0